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Chris de Lloyd

3D Character Animator

Overview	<p>My career has so far been varied having worked in 2D, computer game development, kids TV, feature and commercial animation. I am focused on developing my skills as a character animator through continual study in the areas of gesture, acting (currently reading Stanislavsky) and the breakdown of emotional performance. My usual workflow is to explore acting choices and staging through either thumbnails or video capture and daily goals are to create work that is entertaining, on-character and in-line with the directors vision.</p>
Summary of qualifications	<p>2006 - 2008 B.A.(Hons) 3D Computer Animation 2005 - 2006 HNC 3D Computer Animation 1993 - 1995 HND 2D Classical Animation</p>
Professional experience	<p><i>Oct 2012 - Present</i> BLUE-ZOO PRODUCTIONS Ltd 3D Character Animator (Maya) 'Q Pootle 5' Children's TV Series</p> <p><i>May 2012 - Oct 2012</i> NATURAL MOTION Ltd Senior Animator (Maya)</p> <p><i>April 2012 - April 2012</i> AARDMAN ANIMATIONS 3D Character Animator (Maya) 'Cheestrings' ad</p> <p><i>Feb 2012 - March 2012</i> AARDMAN ANIMATIONS 3D Character Animator (Maya) 'DigitAl' Switchover campaign</p> <p><i>Nov 2011 - Feb 2012</i> RED WIRE MEDIA VFX 3D Character Animator (Maya) 'Ha Ha Hairies' - Children's preschool TV series</p> <p><i>Feb 2011 - Sept 2011</i> REALTIMEUK 3D Character Animator (3dsMax) 'Kinect Disneyland Adventures' & 'Kinectimals Gold' - Xbox 360 In-game character and cut-scene animation</p> <p><i>Jan 2011 - Feb 2011</i> LIVING ARTZ 3D Character Animator (Maya) Online virtual community project</p> <p><i>Sept 2010 - Nov 2010</i> A LARGE EVIL CORPORATION 3D Generalist (XSI) Character rigging and animation on Pot Noodle viral ad</p>

	<p><i>Dec 2009 – July 2010</i> INSPIRE GLG Ltd Lead Animator (XSI) Character animation on pilot for children's TV series</p> <p><i>Sept 2008 - Nov 2009</i> FULL FAT GAMES Ltd Lead Animator (3dsMax) Design and implementation of animation assets on dual platform release (Wii & DS)</p> <p><i>2000 – 2002</i> RUNECRAFT Ltd Lead Animator (3dsMax) Design and implementation of in-game character animation Character design, modelling, texturing & rigging Mo-cap directing and cleanup</p> <p><i>1995 – 1999</i> CARTWN CYMRU 2D Animation Artist 'The Miracle Maker' - 2D Animated Feature <ul style="list-style-type: none"> • Storyboard Artist • Inbetween Artist • Assistant Animator • Character designer </p> <p><i>1995 – 1995</i> DAVE EDWARDS ANIMATION STUDIO 2D Animation Artist Character and modelsheet design on 'Hot Rod Dogs' - children's TV</p>	
<p>Education & Qualifications</p>	<p>2006 – 2008 Swansea Metropolitan University B.A. (Hons) 3D Computer Animation</p> <p>2005 – 2006 James Watt College of Further & Higher Education HNC 3D Computer Animation</p> <p>1993 – 1995 Bournemouth & Poole College of Art & Design HND 2D Classical Animation</p>	
<p>Software experience</p>	<p>3D</p> <ul style="list-style-type: none"> • Maya (5yrs) • 3ds Max (4yrs) • XSI (2yrs) 	<p>Other</p> <ul style="list-style-type: none"> • Photoshop (10+yrs) • Adobe Premiere (2yrs) • Eyeon Fusion (2yrs)
<p>Summary of skills and experience</p>	<ul style="list-style-type: none"> • Planning/staging through use of thumbnails and video reference • Thorough understanding of 2D animation principles • Solid grounding in anatomy & life drawing • Storyboard / Layout / Staging • Quadruped gaits and body mechanics • Managerial and problem solving skills • Motion Capture: planning, directing, cleanup 	

OS experience	<ul style="list-style-type: none">• Windows, Linux, Mac
Additional information	<p>Animation talks attended:</p> <ul style="list-style-type: none">• Richard Williams• Pixar on 'Ratatouille' (SAND event)• Andrew Daffy (House of Curves)• Double Negative (SAND event)• Jolyon Webb (TruSim / Blitz Games)• MPC• Ed Hooks• Joanna Quinn <p>Additional Languages: Welsh some German</p> <p>Principle Trombone South Glamorgan Youth Orchestra (5 years consecutive) Principle 2nd Trombone (2 years) National Welsh Youth Orchestra Promoted Daily Telegraph Young Jazz Musician of the Year playing live improvised Jazz on 'Motormouth' (kids TV show)</p>